

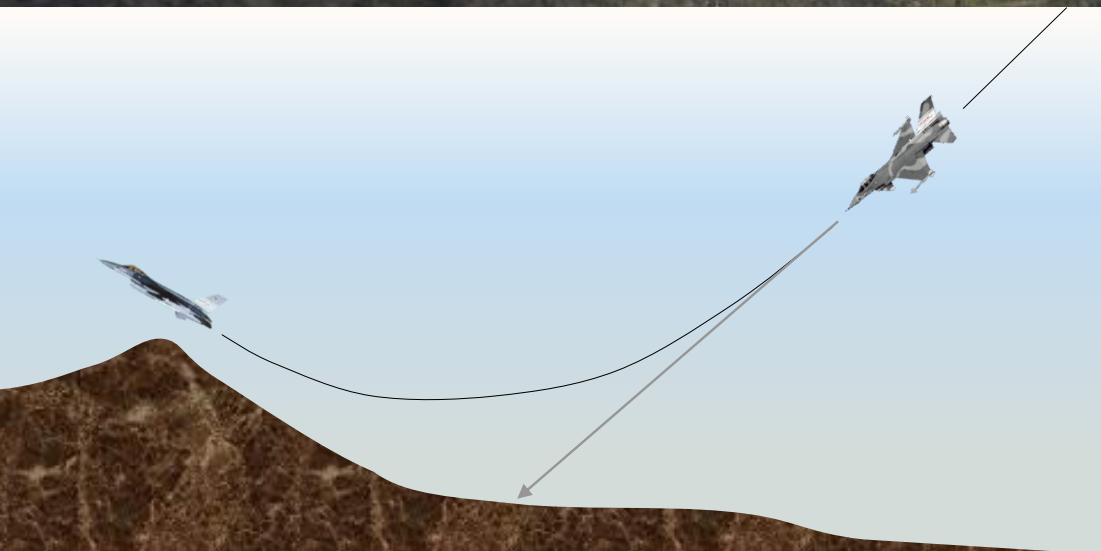


HOW USABILITY TESTING RESULTED IN IMPROVEMENTS TO GROUND COLLISION SOFTWARE FOR GENERAL AVIATION

IMPROVED GROUND COLLISION AVOIDANCE SYSTEM (IGCAS)

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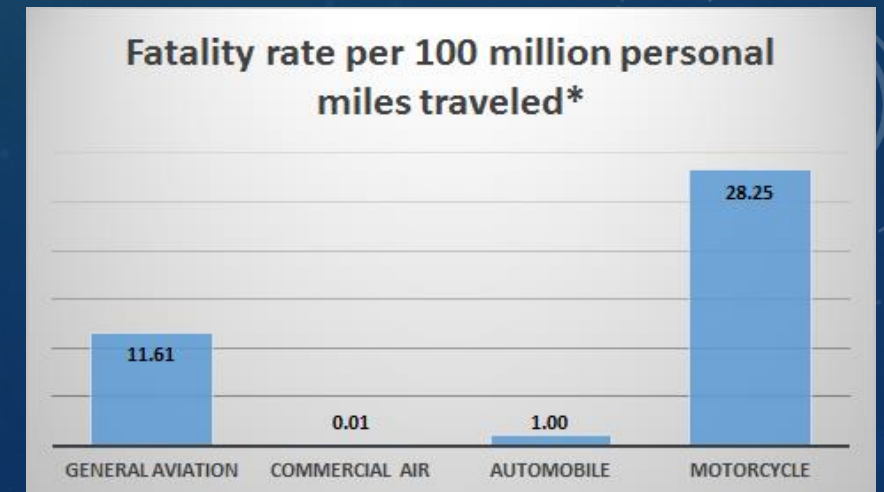


OUTLINE

- **Background**
- **System Description**
- **Design Philosophy**
- **Evolution of Displays**
- **Methods of Testing**
- **Results and Recommendations**
- **Future Research**

WHY DO WE NEED THE IMPROVED GROUND COLLISION AVOIDANCE SYSTEM?

- **Controlled flight into terrain (CFIT) remains a leading cause of fatalities in aviation**
 - Night
 - Weather
 - Spatial Disorientation and loss of situation Awareness
- **Enhanced ground proximity warning and terrain awareness and warning systems have substantially reduced CFIT for large commercial air carriers**
- **The problem still remains for fighter aircraft, helicopters, and general aviation resulting in roughly 100 deaths each year in the United States alone**



WHERE ARE WE GOING WITH THIS?

- **Improved ground collision avoidance system (iGCAS) for General Aviation (GA)**
 - Reliable collision avoidance for all aircraft
 - Manual and eventually automatic versions
 - Tailorable to user's price point
 - **Walk-on tablet/phone warning system**
 - Downloadable app
 - **Tablet/Phone warning system with wireless sensor inputs**
 - Downloadable app coupled to avionics with wireless interface
 - **Glass cockpit warning system**
 - S/W available to commercial avionics manufactures
 - **Full Auto GCAS**
 - S/W running on onboard avionics
 - Integrated with commercial digital autopilot

Current
Work



Note:
*iGCAS was derived from the F-16
Auto GCAS which began USAF
fielding in 2014*

IGCAS PROGRAM FLOW

- Runs in background of existing navigation app
- Setup iGCAS for specific aircraft
- Switches to Viable Maneuver Display (VMD) (Caution State) near terrain
- Switches to Avoidance Director Display (ADD) (Warning State) when impact is imminent
- Switches back to VMD once imminent impact is resolved
- Switches back to navigation app once clear of terrain



VIABLE MANEUVER DISPLAY

Note:

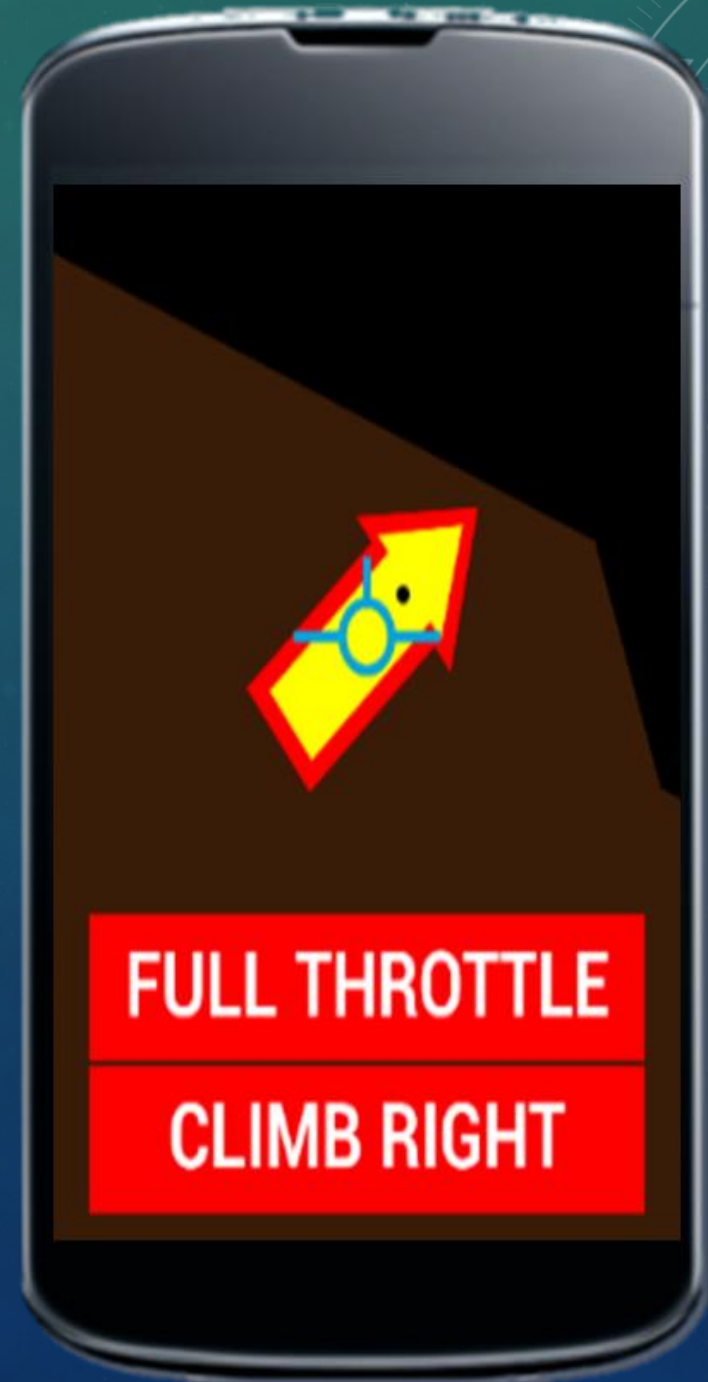
*Appears as the aircraft
approaches terrain (about 30
seconds from impact)*



AVOIDANCE DIRECTOR DISPLAY

Note:

Appears when an avoidance maneuver must be executed to avoid a terrain collision



VIDEO PLACEHOLDER



DESIGN PHILOSOPHY

- **Design phone first philosophy**
- **Displays need to be as simple and easy to understand as possible**
- **Must not issue nuisance warnings**
 - Warn pilot when a recovery MUST be performed
- **Can't Expect pilot to make a maneuver if warned at last second**
 - Provide cautionary alert (less urgent) to get attention prior to warning
- **Must be reliable and usable by all types of pilots**
 - It was not expected that a pilots would be highly trained on iGCAS
 - It was not expected (or hoped for) that iGCAS would be a tool used that often

EVOLUTION OF DISPLAYS

EVOLUTION OF THE VIABLE MANEUVER DISPLAY



Viabale Maneuver Display

METHODS OF TESTING

OBJECTIVES

- **Assess the overall appropriateness and acceptability of iGCAS as a warning system for General Aviation aircraft**
- **Usability of the iGCAS displays**
- **Effectiveness of audio cues**
- **Test terrain avoidance**
 - Comparison of pilot-flown trajectory to planned trajectory
 - Terrain miss distance
 - Pilot response time

PARTICIPANTS

- 24 general aviation pilots attending the Experimental Aircraft Association (EAA) airshow participated in the usability study
 - Ages ranged from 18-70 (Mean 44 years old)
 - 35 to 10,000 (Median 1475 hours) flight hours
- Each session typically lasted 1.5 hours

SIMULATOR SETUP AND THE TEAM



Flight simulator running X-Plane 10 and the iGCAS app on a smart phone



Team of multi-discipline engineers

TEST PROCEDURE

- iGCAS brief (3-5 minutes)
- Simulator familiarization (5-8 minutes)
- Brief think aloud protocol and flight cards (2-3 minutes)
- 8 scenarios flown (35-45 minutes)
 - After each scenario the pilot elaborated on the session providing feedback on the VMD, ADD, and audio cues
- Debrief (10-30 minutes)
 - post-test questionnaire
 - interview

EXAMPLE SCENARIO WITH ADD MANEUVER



- Maintain until ADD maneuver:
 - 9,500' MSL
 - 10° Mag Heading
 - 140 KIAS
- Please think aloud throughout scenario while monitoring flight conditions and iGCAS Displays
- Follow Avoidance Director Display guidance
- Once maneuver is complete fly, wings level for 10 seconds

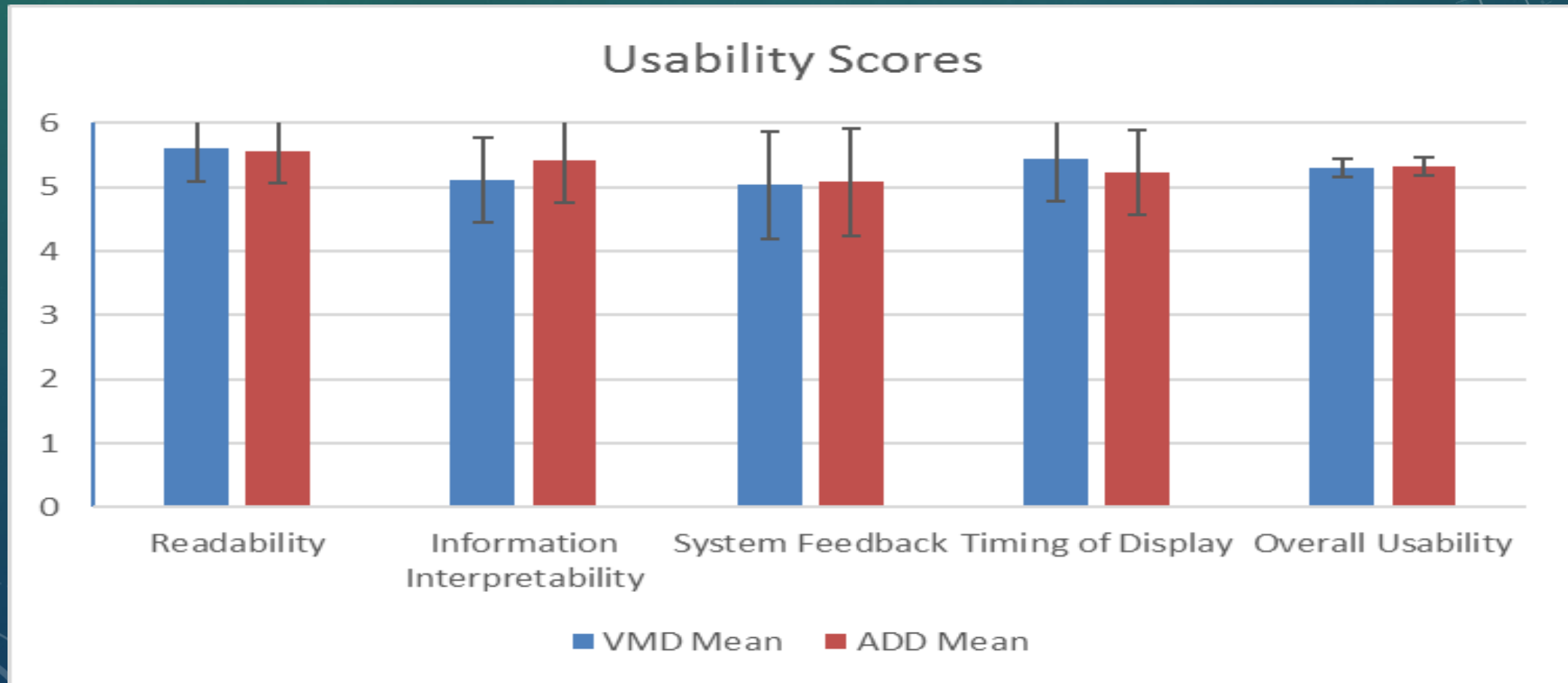
EXAMPLE SCENARIO WITH A VMD MANEUVER



- Note: Cloud layer at 11,000' MSL
- Maintain until one VMD maneuver is available and follow without activating ADD:
 - 10,000' MSL
 - 215° Mag Heading
 - 125 KIAS
- Please think aloud throughout scenario while monitoring flight conditions and iGCAS Displays
- Follow VMD guidance once one maneuver is available

RESULTS AND RECOMMENDATIONS

VMD AND ADD USABILITY SCORES WITH STANDARD DEVIATION



1 is Very Unsatisfactory to 6 is Very Satisfactory

VMD PROMINENT ISSUES

- **VMD does not provide sufficient feedback when maneuver options are no longer viable**
- **Arrows and the BABS can change too quickly**
- **After ADD transitions to VMD there is a lack of directive guidance which could lead to a secondary activation**

ADD PROMINENT ISSUES

- **ADD ended slightly earlier than expected with a chance of a second actuation**
- **After avoidance maneuver the “wings level” audio cue is incorrectly interpreted as straight and level flight**
- **No feedback that avoidance maneuver is being conducted correctly**
- **ADD did not provide as much reaction time as expected**
- **Bank information not apparent on ADD**

SUMMARY AND CONCLUSIONS

- **At no time did the pilots consider the system to provide nuisance warnings or impede normal flight operations**
- **Three styles of using iGCAS were observed**
 - Mostly audio only with head up flying
 - Audio with head up and down as a cross reference for decision making
 - Mostly head down
- **Pilots were able to avoid terrain using iGCAS with about 3-5 minutes of training**
 - Pilots recommended a training session ranging from 10 to 60 minutes
- **Pilots did not want to add any additional features and considered their favorite part of iGCAS to be its simplicity**

SUMMARY AND CONCLUSIONS

- **iGCAS was tested in a way to generate the maximum feedback on the displays, audio cues, maneuvers, and performance data.**
 - In doing so, pilots knew that they would be avoiding terrain and when to expect the avoidance
- **The system as tested has known limitations and more testing is needed to characterize and identify all existing limitations.**
 1. System should be continued to be matured towards transition to public availability
 2. Considerable care should be taken to not adversely affect the clarity and simplicity of the system if any changes are made.

FUTURE RESEARCH

- **Assess iGCAS in scenarios when it is unexpected (i.e. startle factor, combined use of VMD and ADD)**
- **Assess pilot styles with eye tracking**
- **Assess iGCAS in an audio only option**
- **Assess various display sizes, such as tablets and other personal devices**
- **Assess iGCAS use with a co-pilot**
- **Assess in a cockpit with different lighting conditions**

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THE ALGORITHM, USABILITY AND PERFORMANCE TESTING

- **Placeholder slide if we are able to do something like this.**
- **Or some sort of contact information goes here.**